

Key Vocabulary

Product - the item you are making

Design criteria — a list of things you are
trying to achieve with your product

Innovative — introducing new ideas

Consumer - a person who purchases goods

Functional — is fit for purpose — satisfies the
sweet taste you need!

Appealing – it looks and is described to attract and interest people

Audience – the people you are intending on buying your product – Adults / children?

Generate - capable of producing lots of fruit and vegetables

Design board – A display of your ideas, including diagrams and descriptions

Prototype – An example of the product

Cross-sectional – A picture of the product when it has been cut through – showing what is inside (layers)

Analyse - examine in detail

Evaluate – judge the product, positives and improvements.

Packaging – The materials you use to cover and pack your product

Nutritional information - Details about the contents of your product, considering the ingredients

Design

- I know that Cadbury, Nestle, Lindt, Galaxy and Mars are brands/manufacturers of chocolate
- I know I must consider the consumer when designing my chocolate bar
- I know I need to consider ingredients, packaging and advertisement when designing
- I know how to communicate my product idea design board, cross-section, samples
- I know how to evaluate my product looking at positives and areas of improvement



Design

Kingfishers: Chocolate







The Mayan people were the first people to discover the delights of cocoa in around 600AD. They lived in the area we now call Southern Mexico

There are many processes to turn a cocoa bean into chocolate.



Cross-sectional diagrams – these can be used on your design board









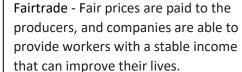












Will your product be Fairtrade?

Will you use a box or a packet for your chocolate design?